Artist statement



As an artist I have always enjoyed odd and Bizarre works of art. The unsettling feeling is very unique and sticks with a person for a long time. Much of my works are derived from my own fears and experiences from now reaching all the way back to my childhood. Making these concepts feel playful links it to my own childhood but also makes it easier for them to digest the art. One of the ideas I enjoy representing the most is the circle of life and how much of nature is often ignored because it is seen as "gross" or "scary" and showing that these ideas are not as scary as they think because it is another part of nature.

Another one of the common materials I use in my art is rough/difficult fabric as well as raw canvas. Many of these connect to my childhood and the textures I interacted with, common materials are jeans, carpet, towels, fabric and fur. These textures connect. Overall my goal is to connect with the audience and share my own life experiences and feelings in a way that the audience can't ignore either because of the materials, concept or style I want the viewer to see what I am seeing.

BIO



The house I grew up in is located outside the city limits in the woods spending a lot of time outside playing with bugs and poking dead things. With my grandparents also owning a farm I was always much more used to the more "negative" sides of nature and having it explained to me very young. This made me largely unafraid of things and I constantly consumed any bit of information about how nature adapts and changes. This fixation did not gain me popularity often resulting in loneliness and much more time spent with my family in my earlier years.

My family has a large number of artists and art was something that I was always around, my grandmother painting rocks into animals, or painting old wasps nests as decoration was one of the many things I admired. There was also the reusing and recycling that comes with a family of farmers, reusing materials or saving a bit of wood for later, and being able to make anything useful. I now know more about nature and life but I want the intense feelings of wonder and awe of life to be sown in my art.

Resume

Education

(Pending) BFA Studio art Drawing & Painting

Skills

Sewing and embroidery with both hand and machine

- ♦ helps create unique pieces that would stand out in a room of other art works
- ❖ Able to think outside the box when it comes to the structure of a piece, able to use canvas to make 3D objects.
- Classes: ASTU 3201 D&P Rotating topics 2024 Spring, ASTU 3201 D&P Rotating topics 2023 Fall

Creating Detailed line work

- ❖ Fine detailed line work tat is used in ink drawings and embroidery, makin works look often more realistic or have more texture
- ❖ A Steady hand to create fine line work and also work on smaller or larger pieces
- Classes: ASTU 3202 D&P: Figure I 2023 fall, ASTU 3203D&P Figure 2024 spring

Metalsmithing

- Assisted in creating structures to keep in mixed media works in their intended shape and helping the work weigh less.
- Allows me to look outside the box when creating works, such as adding movable parts with metal joints.
- Classes: ASTU 2401 Beginning metals fall 2022 UNT, ASTU 2402 Beginning Jewelry 2023 Spring UNT, ASTU 3404 Jewelry: adornment 2023 Fall

Reflection



I have never made a website and I have little experience with design so this assignment was a challenge. My process was mostly to look at my business card and try to imitate some elements from that, I took the background which I think connects the works well. I also put work into the fonts trying to match the style of my work and the mood, I landed on a sketchy larger font and a sharper but readable text font. I think the font choice helped make my site more homely. I also tried to put nature themed things as much as possible because it is such an important piece of my work. I do think this has made me reconsider my business card and I might try to go back and make it more specific to nature. I got the background but I had trouble with the overall page design, mostly because it just felt like I couldn't find exactly what I wanted, but I do think it turned out okay and I think I was forced to simplify it to make everything more readable. I had the most trouble with the technology department, I do not have a lot of experience with tech and it made tasks that should have been simple take a long time but I learned a lot so that means I will be able to do even better next time.